

Open Space Working Group #2 Chapter Topic Exercise

Parks and Recreation	Rivers and Beaches
<ul style="list-style-type: none"> <li>• Education and Programming</li> <li>• Parks provide multiple-benefits... address urban heat island, habitat for native plants and animals, water capture &amp; quality (e.g. bioswales), safety, community access, and more permeability</li> <li>• Money for the previous point</li> <li>• Stages / Plaza for community festivals / performing areas</li> <li>• Community engagement</li> <li>• Acquisition strategy?</li> <li>• Development Impact Fees</li> <li>• Development Impact fees (i.e. San Jose, Sacramento, San Diego)</li> <li>• Parks as place making</li> <li>• Connectivity reclaiming air space</li> <li>• Code parking / neighborhood intrusion</li> <li>• Environmental justice (e.g. NEPA)</li> <li>• Parks as the best defense to global warming</li> <li>• Native plants for human forage (and for native animals!)</li> <li>• Community relevant programming – responsive</li> <li>• Out of the box thinking!</li> <li>• Multiple-benefits?</li> <li>• Partnerships</li> <li>• Bike paths</li> <li>• River – activities?</li> <li>• Coordination between agencies – community assets / services at / near parks</li> <li>• Leverage opportunities (e.g. energy generation, solar on buildings and shade structures)</li> <li>• Underutilized land</li> <li>• Master plan for parks (RAP or DCP)</li> <li>• Flexible / changing parks over time</li> </ul>	<ul style="list-style-type: none"> <li>• Ridgeline protection - as in county's</li> <li>• Wildlife zones               <ul style="list-style-type: none"> <li>○ Wildlife linkages</li> <li>○ Habitat blocks</li> <li>○ Watershed protecting</li> </ul> </li> <li>• Soft edges ... build vs. habitat areas</li> <li>• Critical infrastructure</li> <li>• Restore native plant communities</li> <li>• Multi-benefit areas</li> <li>• Invasive species management</li> <li>• Required native vegetation in private &amp; public lands</li> <li>• Education</li> <li>• Local Engagement</li> <li>• Wildfires</li> <li>• Wildlands Management               <ul style="list-style-type: none"> <li>○ Thinning the fuel</li> <li>○ Fuel modification</li> <li>○ Prevention vs Response</li> <li>○ Ecosystem vs resource management</li> </ul> </li> <li>• Chantry Flats Shuttle               <ul style="list-style-type: none"> <li>○ Expanded – other examples</li> </ul> </li> <li>• Monitoring &amp; science research surveys               <ul style="list-style-type: none"> <li>○ Equity</li> <li>○ Community engagement</li> <li>○ Indicators</li> <li>○ Baseline health</li> </ul> </li> <li>• Linkages               <ul style="list-style-type: none"> <li>○ X native required in permits</li> <li>○ Shelters</li> <li>○ Climate resilient vegetation</li> <li>○ 50% native in open space</li> </ul> </li> <li>• Wildlife friendly fencing</li> <li>• Access               <ul style="list-style-type: none"> <li>○ Denying access</li> <li>○ Protecting Areas</li> <li>○ Viewpoints for these</li> <li>○ Nature preserve zones</li> </ul> </li> <li>• Signage &amp; wayfinding</li> <li>• Next-generation</li> <li>• Protection enforcement nodes</li> <li>• Visitor use management... decent uniform program</li> </ul>
Wildlands	Connections
<ul style="list-style-type: none"> <li>• Community aspect of beaches</li> <li>• TOD &amp; Cyclist connections to Rivers &amp; Beaches and along them must consider disabled access to all resources</li> <li>• Do not call path “Bike Paths” they must be active transportation paths for pedestrians and cyclists</li> <li>• Bike, skate, and pedestrian paths must be separate &amp; fully separate</li> <li>• Habitat restoration (Up-land and In-Channel)               <ul style="list-style-type: none"> <li>○ *Emphasis on In-Channel Added*</li> </ul> </li> <li>• Floodplain reclamation and conservation</li> <li>• Mimic Natural flows</li> </ul>	<ul style="list-style-type: none"> <li>• To parks / open space &amp; between them               <ul style="list-style-type: none"> <li>○ Pedestrian</li> <li>○ Cyclist</li> <li>○ Transit</li> </ul> </li> <li>• Shuttle (Free shuttles / transit to parks, etc.)</li> <li>• Streets, public R.O.W.as open space &amp; linear parks</li> <li>• Alleys &amp; streets as linear parks, sidewalks, bus stops</li> <li>• Aerial tramways, no at grade train *emphasis added*</li> <li>• Bike Paths</li> <li>• Wildlife corridors &amp; habitat connectivity</li> <li>• Schools-parks-community centers</li> <li>• Off street bike paths</li> <li>• Safe routes</li> <li>• Street medians</li> </ul>